SHEEPDOGS

Take command of the herd!

2-4 | 10+ | 30-45



Move your sheepdog 1 or 2 spaces around the pasture and choose one of the 3 movement lines.



Push the row of sheep cubes: the one that leaves the grid collects grass or wool resources...



Use resources to activate powers and collect cards. Complete the objective pattern to win!

1 Central Pen Board; 4 Pasture Boards; 8 Resource Boards; 34 Sheep Cubes; 4 Sheepdog Pawns; 22 Flock Cards; 21 Sheepdog Cards; 24 Resource Tokens (Wool - Grass); Rulebook available in English.

Playing as a tireless sheepdog, your task is to maneuver the herd with precision. Moving around the edges of the pasture, you must "push" the sheep into the hexagonal grid, trying to align them to satisfy the requirements of your objective cards.
Every move shifts the board's balance and pushes resource cubes off the grid, allowing you to gather Wool to recruit new dog breeds, or Grass to activate their special powers. But watch out for your opponents' moves, which reduce the choice of cubes in the pen, and for the Black Sheep, which doesn't follow the rules of the other sheep!
Only the one who plans their movements best will become the true Alpha dog.

MECHANISMS
- **Pattern building**
- **Grid movement**
(Push & Slide)
- **Set collection**

AVAILABILITY
- **Physical prototype available**
- **Playable via TTS**

- **A "Rubik's Cube" on a hexagonal grid featuring an original "Push & Slide" mechanic that combines spatial vision and planning.**
- **Tactical flexibility thanks to the management of abilities to be activated at just the right moment.**
- **Simple rules and dynamic flow, perfect for families and puzzle game enthusiasts**

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